

Ori Medina

Character Artist/ Generalist



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Languages: English, Hebrew

Website: www.ori3d.com

Artstation: <https://www.artstation.com/orimedina>

Software:

Maya / Mudbox / Zbrush / Vray /Arnold / Photoshop / Substance painter / Marvelous Designer

Skills:

Modeling / Sculpting / Texturing / Shading / Rendering / Look development / Drawing

Work Experience:

2019 - present:

"Eldritch Foundry" - Studio Manager/ Art Director - Tabletop Miniatures Printing

2015 - 2019:

"Snowball Studios": Disney's muppets babies TV series S2 - Head of Modeling Dept.

Freelance: NECTAR Mattress Commercials

Freelance: Israel Lottery Company Commercials

"Snowball Studios": Disney's muppets babies TV series - Lead Character artist

Freelance: Disney's Wikkeez Mobile game

"Snowball Studios": mattel Barbie's Animation film - Character artist

"Snowball Studios": Disney's Star-Darlings TV series - Environment artist

"Snowball Studios": Zohara Jewels project - product

2016 - present:

"I.A.C" Israeli Animation College - Lecturer and mentoring in the 3D animation Course

2014 - 2015 - freelance in several studios: commercials, gaming and product design

"Snowball Studios" - Modeller - Tv commercials assets

"Round Robin" - Modeller - Mobile Games characters and environments

"Brio Animation" - Modeller - Hard Surface modeling - Product - Engagement Rings

Education:

2012-2014: "I.A.C": The Israeli Animation College

2003-2006: "Wizo" Canada/Israel: High school for the Art - Art Dept.

* Recommendations will be sent on request